DRAAM KAANDAWARII DU PAMBUKSU PAAGE

(Usually held in April.)

The Drama portion of the Festival has two components: **PLAYS** and **DRAMA GAMES**. Plays are a memorized, rehearsed ensemble presentation consisting of 2 or more people. Drama Games are improvisations (unrehearsed) done by teams consisting of 3 players.

- All plays, including the set-up, introduction, and knockdown must not exceed the 30 minute time limit. You are allowed a 30-second grace period, but if your play is more than 30 seconds over the time limit, you will be judged down one placing.
- 2. Each member may participate in no more than two plays, mimes, puppetry, news casting, clowning, a play reading, or a talent presentation, but not a music presentation. All participants, except the director must be 4-H enrolled members or Cloverbuds.
- 3. Tact and taste should be used in selecting plays, costumes, and props. Performances may include a costume change limited to the stage area. Clubs may be docked one or more placings for noise, misbehavior or inappropriate language before, during, or after their performance. A performance may be stopped if clearly out of line. It must be 4-H appropriate.
- 4. Clubs must furnish their own stage hands. It is to your advantage to set up the props and stage plays as close to the audience as possible.
- 5. A club representative should introduce the play before starting, introduce the cast after the play, and pick up any awards after. The introduction should include the title of the play, the club name, and any other relevant information (example: the author or setting).
- 6. One Best of Show will be awarded; this may be shared at the judges discretion by two groups in the event of a tie. Entries will be placed first, second or third. Cloverbud members may participate in 4-H member's plays. Plays with Cloverbuds <u>only</u> will be judged as a separate class (not judged for Best of Show).
- 7. Plays will be critiqued by the judge who will provide comments to the cast and crew immediately after the stage is cleared. A written critique will be provided to the play director after the event.
- 8. Each club must provide adult supervision for members/children in the audience, hallways, and any other allocated space. Each club is also responsible for their own cleanup.
- 9. 4-H Royalty will introduce the groups and selections before the performances and will present the ribbons.
- Depending on number of registrants, event could be cancelled.

(See newsletter for current changes.)

JUDGES WILL PLACE PRIMARILY ACCORDING TO THE FOLLOWING CRITERIA

Evidence of: teamwork; relating well to other members of the group; believability in portrayal of characters; use of bodies as well as words to tell the story; suitability of material for the group; having fun; audience enjoyment; projection of voices and personalities; use of physical stage area; imaginative use of stage effects, sets, lights, costumes; actors, relationship to characters.

Criteria for Drama Games

- Individuals or groups of three people may enter. We will try to ensure that everyone gets on at least one team.
- 2. Dress comfortably, some games inspire you to be acrobatic.
- 3. Costumes, props, sound, and lighting are not allowed. Available tables and chairs may be used.
- 4. Pronunciation and projection are very important. If the audience can't hear you, you will lose points. You will also be judged on how you get your ideas across, so be as "believable" as possible. Face your audience and use your body to reinforce your message.

JUDGES WILL PRIMARILY LOOK AT THE FOLLOWING CRITERIA

Extent to which the interpretation established and projected the idea of the topic (believability); evidence of teamwork; relating well to other members of the group; use of bodies as well as words to tell the story; having fun; audience enjoyment; projection of voices and personalities; and use of physical area.